Pussy amont

Canyon de Pussy sup., Pussy I. parte, La Léchère

Info: The quality of this description has not been checked yet or was rated bad.

If you know this canyon, please check this description and file a report with a rating for this description using Reports -> +New Report. Should you notice any error, please let us know or join the community in order to fix this description yourself.

Create: 2023-04-22 18:12:27 **Update:** 2023-10-14 09:16:30 **Print:** 2025-11-08 05:11:52

Country: France Region: Auvergne-Rhône-Alpes Subregion: Savoie / Savoy Town: La Léchère

Difficulty: not as difficult Grading: v3 a3 III Total time: 2h42 Tourtime: 2h Returntime: 40min Approachtime: 2min Altitude entry: 700m Altitude exit: 555m Delta Altitude: 145m Canyon length: 550m Highest rapell: 16m Amount rapells: 9 Transport: Car optional Rock type: Drainage area: km² Season: Orientation: East **Best Time: Rating:** 🖈 3 (1) Info: 🖈 1 (1) **Belay:** ★ 2 (1)

Specialities:

Gear:

Ropes: 2x20m

Summary: (machine translated)

Part I of a short but watery rappel canyon, well frequented. II. Parts forbidden due to discharge of contaminated water.

Hydrology:

Access: (machine translated)
see google maps link under "Links"

Approach: (machine translated)

Directly above the bridge over private property (2020 permitted)

Tour: (machine translated)

Small battle with the water masses, but no problems. 1 ropes ferry (therefore longer rope)

Return: (machine translated)

Up the iron ladders on the embankment and to the road in the left-hand serpentine; instead of moving, it is better for one person to wait here with all the luggage and the other to fetch the car.

Coordinates:

Canyon Start <u>45.5504 6.4556</u> Canyon End 45.5497 6.4619

Parking Entry and Exit <u>45.5505 6.4560</u>

Reports:

2025-06-01 | Pepijn Hoeksema | ☆ ☆ ☆ | 🏳 🛊 | 📛 High | 🖒 Completed

Go in downstream of the bridge. Track need some maintenance. Anchors are not the best, mostly for normal water levels. On our trip the water was a little higher. What was nice. We used a floating anchor in some places.