

Rio Nero (Cerni Patok)

Rio Nero,Rio Nero, Cerni Potok,Rio Nero inferiore (migrated from 48)

Create: 2023-03-09 20:55:11	Update: 2024-12-07 14:14:45	Print: 2026-06-26 11:06:16
Country: Italia / Italy Region: Friuli Venezia Giulia Subregion: Udine Town: Resiutta		
Difficulty: a little difficult	Grading: v4 a4 IV	Total time: 6h50
Approachtime: 1h40	Tourtime: 5h	Returntime: 10min
Altitude entry: 670m	Altitude exit: 360m	Delta Altitude: 310m
Canyon length: m	Highest rapell: 20m	Amount rapells: 4
Transport: on Foot	Rock type:	Drainage area: 12.00km ²
Season:	Orientation:	Best Time:
Rating: ★ 3.6 (11)	Info: ★ 2.4 (8)	Belay: ★ 1.4 (9)
Specialities:		
Gear: Ropes: 2x30m (+Wurfsack)		
Summary: (machine translated) Very aquatic, beautiful lime canyon; cold, clean water; several downclimbs and rappels in the water course; large catchment area approx. 10-12Km ² ; dangerous individual spots (underwashed rock, strong currents, stands in need of improvement); superiore and inferiore possible; several possible jumps.		
Hydrology:		
Access: (machine translated) From Carnia drive towards Tarvisio --> turn right towards Resiutta --> in the village of Resiutta drive over the bridge --> immediately after the bridge turn right into the Resia valley --> after approx. 3.5 km you will see a gravel parking place on the left, on the right a sand road goes down to the stream --> park here.		
Approach: (machine translated) From the parking lot, follow the road for about 30 meters in the direction of travel to the gravel descent right to the stream (Torrente Resia). There used to be two wooden bridges over the stream here, but both were torn away in 2023. So wade through the streambed. Keeping slightly to the left in the streambed, head towards the canyon, which is already visible from afar. You will soon reach the bridge that crosses the Rio Nero. From here, on the orographic left, path 703 (signposted "Ric. Casera Rio Nero") leads to the entry point. The path climbs steeply at first and then runs more or less flat alongside the canyon. The last few meters to the stream are descended. You pass another tributary before reaching the wooden bridge/entry to the Rio Nero Inferiore (To reach the Superiore, follow the path (slope) uphill, cross a tributary, then enter the forest. The path initially climbs, where it begins to descend, look out for a small path that leads to the right after crossing a dry chute = entry to the Superiore) (The Superiore is less interesting except for a few individual cells).		
Tour: (machine translated) approx. 3h Inferiore: The Rio Nero inferiore has not been known for so long. However, the canyon has a lot to offer for experienced canyoneers/aquatic fans. From the wooden bridge, you will soon reach the 1st abseiling/jumping point, where you should stay away from the undercut rock. You can also jump here. This is followed by beautiful washouts, short walking sections, jumps and abseiling points in the water. Despite some walking and downclimbs, the canyon remains entertaining right to the end. However, the currents in the pools and the short rappels, some of which are directly in the water, should not be underestimated! Superiore (1.5h): The canyon begins impressively and extremely cold with a beautiful incised section consisting of a smaller jump and an aquatic 16m rappel (emergency exit right). This is followed by an entertaining 16m abseil and a 5m jump. After that it becomes less interesting. Walk, downclimbs and jumps follow until the bridge (entry inferior).		

Return: (machine translated)

At an altitude of approx. 400 m, you leave the flat streambed and take the path left. You will soon reach the signposted junction. Follow the forest road already used for access back to the ford over the Resia and on to the parking lot.

Coordinates:

Canyon Start [46.3564 13.2520](#)

Parking Entry and Exit [46.3791 13.2598](#)

Canyon End [46.3701 13.2587](#)

Reports:

2025-08-27 | System User | |📖|📍|🌊 High |👍 Completed

Automatisch importiert von Descente-Canyon.com für Canyon Cerni Potock Canyon pour initiés : désescalades périlleuses, rappels arrosés, risques aquatiques, relais pas toujours évidents... Malgré tout quelques très belles sections. (Quelle: <https://www.descente-canyon.com/canyoning/canyon-debit/23686/observations.html>)

2025-08-22 | System User | |📖|📍|🌊 Normal |👍 Completed

Automatisch importiert von Descente-Canyon.com für Canyon Cerni Potock Cierra discontinuidad entre rapeles.algun monopolito.agua fría.descendido desde el puente (Quelle: <https://www.descente-canyon.com/canyoning/canyon-debit/23686/observations.html>)

2025-08-22 | Alfredo |★★★★|📖★|📍★|🌊 Normal |👍 Completed

We have it from the bridge.some single point.some jumps can be made.some discontinuity between rappels. (machine translated)

2025-08-16 | Horst Lambauer |★★★★👉|📖★★★★|📍★★★|🌊 Normal |👍 Completed

Walked through the upper and lower part. Renovated a bit in the upper part. Especially the first abseil sections. Otherwise everything was tip top. (machine translated)

2025-07-20 | Ábris Tóth |★★★★👉|📖★★★|📍★|🌊 High |👍 Completed

Everything was fine. The water was not short, but not dangerous at all. The moorings in the upper part are minimalist :D (machine translated)

2025-07-05 | Horst Lambauer |★★★★👉|📖★★★★|📍★|🌊 Normal |👍 Completed

There are a few places in the upper part that need renovation. You can get through but especially for the inexperienced there is a place right at the beginning with about 2m where an anchor is missing and at the bottom of the pool everything is full of large stones. The lower part is tip top. The small "cave section" goes without problems. (machine translated)

2024-09-20 | Nico Schneider |★★★★|📖★|📍★|🌊 High |👍 Completed

In the upper part, the water level was almost crazy, as you always have to rappel directly in the water. In the upper part, the anchor is missing on the 3rd rappel. Bypass is orographically out to the left and down from the tree. Please do not jump, as the 2nd step has a boulder in it that you cannot see when there is a lot of water. In the lower part the rappels are no problem from the water. Everything is outside the water line. Only the pools are sometimes very turbulent as described. (machine translated)

2024-08-28 | Jason Walker |★★★★|📖★★★|📍★|🌊 Low |👍 Completed

Lower half this time. Water level was the high end of low. See attached photo from bottom section entrance / top section exit. Very slippery rock - more than other canyons around. The action pieces are quite good, but not great. This is followed by a lot of tedious wet boulder hopping. The bolting is lacklustre. Although someone has been through with some shiny gear and red glue, many old crap 6-8mm pieces remain. Don't go in without a hand bore set and surplus anchor material. Many wet slippery downclimbs.. would be very scary in highwater (and could be considered very sparsely protected for a high water level descent) Unlikely to become a classic.

2024-06-28 | Jason Walker |★★★★👉|📖★★★|📍★|🌊 High |👍 Completed

We completed the upper (superior) section. The upper big abseil was in the flow, and a lot more water would make this, and numerous other (often insignificant) downclimbs very very difficult - hence the claim that today was high water. We attached a photo of the Nero at the lowest bridge. The canyon was incredibly slippery, with one downclimb proving very very exciting due to the risk of slipping off of the lip and into the pool below. The bolts/hooks up here were fine - but regularly single, occasionally unlinked, but always solid. Could do with a couple more for high water descents as the downclimbs had enough water to be concerning today. Also attached, a view from the takeout (for the upper)

2023-10-07 | Wolfgang |★★★★|📖|📍★★★|🌊 Normal |👍 Completed

Upper and lower part walked. The last about 10 min from the approach at the top are massively affected by the August storm; impostantes Baummikado which it is necessary to overcome forces and time-consuming (here you can currently safely plan +20 min). Both in the upper and lower part new hooks have been set. Great canyon , - has been fun (machine translated)

2023-08-26 | Wolfgang | |📖|📍|📍|📍 Not done